

APPLICATION
FOR
UNITED STATES LETTERS PATENT

TITLE: TWO-DIMENSIONAL INVERSE DISCRETE COSINE
TRANSFORMING

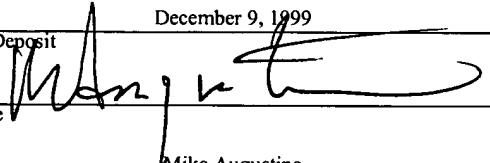
APPLICANT: LOUIS A. LIPPINCOTT

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TWO-DIMENSIONAL INVERSE DISCRETE COSINE TRANSFORMINGBACKGROUND

This invention relates to two-dimensional inverse discrete cosine transforming.

5 Image compression techniques such as JPEG (joint photographic experts group) and MPEG (moving pictures experts group) use inverse discrete cosine transforms (IDCT) in decompressing images. The one-dimensional (1D) IDCT function is:

$$x(n) = \sum_{k=0}^{N-1} c(k)y(k) \cos \left[\frac{\pi(2k+1)}{2N} \right] ,$$

$$1 \leq k \leq N-1 , c(k) = \begin{cases} \frac{1}{\sqrt{N}} & k = 0 \\ \sqrt{\frac{2}{N}} & 1 \leq k \leq N \end{cases}$$

Decompressing can also be done in two dimensions using two-dimensional (2D) IDCTs. The 2D IDCT is:

$$x(i, j) = \sum_{s=0}^{S-1} \sum_{t=0}^{T-1} c(s, t) d(s, t) y(s, t) \cos \left[\frac{\pi(2s+1)i}{2S} \right] \cos \left[\frac{\pi(2t+1)j}{2T} \right],$$

$$1 \leq s \leq S-1, 1 \leq t \leq T-1,$$

$$c(s, t) = \begin{cases} \frac{1}{\sqrt{S}} & i = 0, j = 0 \\ \sqrt{\frac{2}{S}} & 1 \leq i \leq S-1, 1 \leq j \leq S-1 \end{cases}$$

$$d(s, t) = \begin{cases} \frac{1}{\sqrt{T}} & i = 0, j = 0 \\ \sqrt{\frac{2}{T}} & 1 \leq i \leq T-1, 1 \leq j \leq T-1 \end{cases}$$

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As shown in FIGS. 1 and 2, a decompression process 15 may be performed on a succession of images 70, e.g., video images, each image 70 broken into a sequence of one or more pixel blocks 72, e.g., 8x8 pixel blocks. An IDCT function 11 (implementing the 1D and/or 2D equation above) does not work directly on each pixel block 72 in each image, but on a sequence of matrices, e.g., 8x8 matrices of integer coefficients, associated with respective pixel blocks 72 and delivered from a de-quantizer block 13 (another part of the decompression process 15).

SUMMARY

In general, in one aspect, the invention features implementing a two-dimensional inverse discrete cosine transform function by executing two one-dimensional inverse discrete cosine transforming functions. Each of the one-dimensional functions is controlled to operate on a matrix of coefficients in either of two different directions.

In another aspect, the invention features concurrently executing the two one-dimensional inverse discrete cosine transforming functions in opposite directions.

In another aspect, the invention features implementing a two-dimensional inverse discrete cosine transform with two one-dimensional inverse discrete cosine transform blocks, a memory block, a sequencer block, and an address generator block. The sequencer block is alternately in one of two states, each state indicating the direction in which each one-dimensional inverse discrete cosine transform block operates. The two-dimensional inverse discrete cosine transform may be implemented on a computer system having a processor.

In another aspect, the invention features implementing a two-dimensional inverse discrete cosine transform by executing two one-dimensional inverse discrete cosine transforming functions to operate on a sequence of matrices. Some matrices are operated on first in row order, then in column order and

some matrices are operated on first in column order, then in row order.

Other advantages and features will be appreciated from the following description.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a diagram of a succession of images.

FIG. 2 is a block diagram of an image decompression process.

FIG. 3 is a block diagram of a two-dimensional inverse discrete cosine transforming function.

FIG. 4 is a diagram illustrating column ordering.

FIG. 5 is a diagram illustrating row ordering.

FIG. 6 is a block diagram of a two-dimensional inverse discrete cosine transforming function.

FIG. 7 is a block diagram of a two-dimensional inverse discrete cosine transforming function.

FIG. 8 is a timeline of a two-dimensional inverse discrete cosine transforming function.

FIG. 9 is a timing diagram of a two-dimensional inverse discrete cosine transforming function.

FIG. 10 is a block diagram of a computer system.

DESCRIPTION

In one known 2D IDCT method, one 2D IDCT function (using the 2D IDCT equation above) is performed on an 8x8 (SxT, using the variables in the 2D IDCT equation above) matrix of integer coefficients (y(s,t) in the 2D IDCT equation above). This method essentially performs a 1D IDCT in one dimension (the dimension associated with T in the 2D IDCT equation above), followed by a 1D IDCT in the other dimension (the dimension associated with S in the 2D IDCT equation above).

As seen in FIG. 3, another known 2D IDCT method includes breaking down the 2D IDCT function into two 1D IDCT functions 10 and 14. The first IDCT block 10 (implementing the 1D IDCT equation above) performs the first IDCT function on a matrix of coefficients in column order. To simplify the discussion, assume that the first IDCT block 10 works on a 4x4 matrix of integer coefficients (y(k) in the 1D IDCT equation above), for a total of sixteen (N in the 1D IDCT equation above) coefficients. Each coefficient is operated on sequentially in column order as shown in FIG. 4. In FIG. 4, a complete column of data is operated on before moving to the next column of data. The first IDCT block 10 writes each result (the intermediate result, x(n) in the 1D IDCT equation above) in the same sequential column order in a transposition RAM (random access memory) block 12. Only after the first IDCT

block 10 stores the last intermediate result in RAM block 12
 can the second IDCT block 14 begin processing the intermediate
 results in row order. The second IDCT block 14 (which
 implements the 1D IDCT equation above) performs the second
 5 IDCT function on the intermediate results ($y(k)$ in the 1D IDCT
 equation above), in sequential row order as shown in FIG. 5.
 In FIG. 5, a complete row of data is operated on before moving
 to the next row of data. The second IDCT block 14 outputs
 each final result (one computed pixel, $x(n)$ in the 1D IDCT
 10 equation above) in the same sequential row order.

The first IDCT block 10 and second IDCT block 14 cannot
 overlap (operate in parallel) because the second IDCT block 14
 needs data on its first row at a coefficient 17, see FIG. 5,
 that is not generated until the first IDCT block 10 is on its
 last column at a coefficient 19, see FIG. 4. This data
 dependency limits the throughput (speed with which a computer
 processes data) of the method in FIG. 3. Throughput becomes
 critical given the number of images in succession and the
 number of matrices per image that the IDCT blocks 10 and 14
 20 must process, especially for high-resolution images composed
 of many pixels, such as high definition television (HDTV)
 material.

Referring to FIG. 6, another known 2D IDCT method
 improves throughput by using two transposition RAM blocks 20
 and 22, thereby allowing two 1D IDCT blocks 24 and 26 to
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operate in parallel. While the first IDCT block 24 (operating like first IDCT block 10) writes its results always in column order to RAM block 20 or 22, the second IDCT block 26 (operating like second IDCT block 14) reads the previous matrix's data from the other RAM block 20 or 22 always in row order. The IDCT blocks 24 and 26 know which RAM block 20 or 22 to access because of address selection blocks 28 and 30 and a sequencer 32. Address selection blocks 28 and 30 select the column addresses from the first IDCT block 24 or the row addresses from the second IDCT block 26 and pass them on to the connected RAM block 20 or 22 depending on the state of a sequencer 32. The sequencer 32 tracks which IDCT block 24 or 26 is controlling each RAM block 20 or 22. With two RAMs 20 and 22, the method can output one final result (one computed pixel) on every clock.

In one embodiment of the invention shown in FIG. 7, a 2D IDCT function is executed using two 1D IDCT blocks 34 and 36 (each implementing the 1D IDCT equation above) and one transposition RAM block 40. IDCT blocks 34 and 36 operate in parallel and are each capable of operating in row order and in column order. Toggling IDCT blocks 34 and 36 between row order operation and column order operation for a sequence of coefficient matrices allows every other matrix to be processed in column order first, then in row order and the intervening matrices to be processed in row order first, then in column

order. Toggling the operation of IDCT blocks 34 and 36 reduces the amount of hardware necessary to perform a 2D IDCT function because only one RAM 40 and associated circuitry is needed. It also improves throughput because each IDCT block 34 and 36 can operate in two directions, i.e., IDCT block 34 need not wait for IDCT block 36 to finish processing a matrix in row (or column) order before it can process the next matrix in the sequence in column (or row) order.

Referring also to FIGS. 8 and 9, a method of one embodiment of the invention begins when the IDCT block 34 starts operating 51 on the first matrix in the sequence in column order at a first clock cycle 44. The IDCT block 34 operates in column order because the sequencer block 38 is initialized in a column state, though the sequencer block 38 could start in either a row state or a column state. The state of the sequencer block 38 determines which way (row or column) an address generator block 42 generates 52 addresses for IDCT blocks 34 and 36. The IDCT block 34 stores its results (the intermediate results) in RAM block 40 in the same column order, storing one intermediate result (one element) in RAM block 40 per clock cycle. At a clock cycle 46, the address generator 42 points 52 to the next row address since the sequencer 38 toggled from a column state to a row state. The IDCT block 36 starts reading and operating 54 on the intermediate results for the first matrix in row order,

outputting its results (the final results) in the same row order and outputting one final result (one computed pixel) per clock cycle. The IDCT block 34 starts operating 51 on the second matrix in row order, storing its intermediate results in row order in RAM block 40. At a clock cycle 48, the sequencer block 38 toggles from a row state to a column state and the IDCT blocks 34 and 36 operate 51, 54 on their respective matrices in column order. At a clock cycle 50, the operations through clock cycles 46 to 48 begin repeating, with IDCT blocks 34 and 36 operating in parallel in alternate column order and row order until no matrices remain in the sequence.

As seen in FIG. 10, a storage medium can bear a machine-readable program 57 capable of executing the method illustrated in FIGS. 7-9. Images may be stored on an input/output (I/O) unit 58, e.g., a disk drive. Buses, e.g., I/O buses 60 and system bus 62, may carry these images to memory, e.g., RAM 64. Of course, a central processing unit (CPU) 56 can emulate the RAM 64 by doing the operations in the read then store sequence described above.

Other embodiments are within the scope of the following claims.